

# GURPS

## CHARACTER SHEET

Name : \_\_\_\_\_  
 Appearance : \_\_\_\_\_

Date Created	Sequence
Unspent Points	Point Total

Skill	SKILLS			
	Pt.	Cost	Level	Notes

ST	FATIGUE	
DX	DAMAGE Thrust: _____ Swing: _____ Kick: _____ _____ : _____	
IQ		
HT	HITS TAKEN	
BASIC SPEED	MOVE	SPRINT
(HT+DX)/4	Round Off	SWIM
Vision	Hearing	Taste/Smell

ENCUMBRANCE	Wt.	Move
None (0) = 2 X ST		
Light (1) = 4 X ST		
Med (2) = 6 X ST		
Hvy (3) = 12 X ST		
X-hvy (4) = 20 X ST		
Max = 30 X ST		<b>1</b>

BODY PROTECTION							
Head Body Arms Legs Hands Feet ALL							
PD							
DR							
Blow Thru							

ACTIVE DEFENSES		
DODGE	PARRY	BLOCK
= Move	Weapon/2	Shield/2

OTHER PD	OTHER DR
Shield: _____	_____
_____	_____
_____	_____
_____	_____

ADVANTAGES, DISADVANTAGES AND QUIRKS	
Cost	Cost

ADVANTAGES, DISADVANTAGES AND QUIRKS	
Cost	Cost

		Point Total
<b>SUMMARY</b>		
Attributes	_____	
Advantages	_____	
Disadvantages	_____	
Quirks	_____	
Skills	_____	
Magic Spells	_____	
<b>TOTAL</b>		

